

MISSI 10 N 2026 TIMEWARP

TEAMWORK MISSION QUICK GUIDE

90 SECOND MATCH 2 TEAMS COMPETE AS AN ALLIANCE 1 PILOT, 1 CO-PILOT, 1 VISUAL OBSERVER PER TEAM

This mission's primary objectives are to clear Launching Zones, Drop Zones, and Pillars, move Balls into Scoring Zones, Complete the TimeWarp Flight Path, and Land before the end of the Match.

SCORING

TASK	POINT VALUE
Ball Drop Cleared	20 Points
Loading Zone Cleared	20 Points
Pillar Cleared	5 Points
Ball in Inner Zone	1 Point
Ball in Outer Zone	3 Points
Flight Path Complete	10 Points
Landing: Cube	10 Points
Landing: Bullseye	15 Points
Landing: Pad	5 Points

DROP ZONE

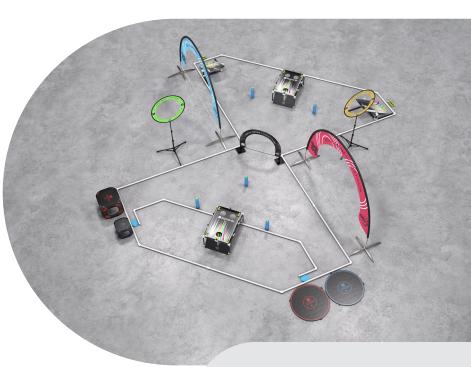
LAUNCHER

PILLAR AND BALL









SCAN TO ACCESS MANUAL



