





TEAM SIZE: UP TO 3 FLIGHT TEAM MEMBERS ARE ALLOWED ON THE FIELD

MATCH TIME: EACH MATCH LASTS 60 SECONDS

TEAM CAN COMPLETE UP TO 3 MATCHES PER COMPETITION

Phases must be completed in order. After completing Phase Three, a Team may repeat the Flight Path as many times as Match time allows. To begin the Flight Path again:

- a. The Drone must fly over both the Blue and Red Arch Gates as shown in the manual.
- b. Each repetition must begin with Phase One.

Teams may choose to land at any time – before, during, or

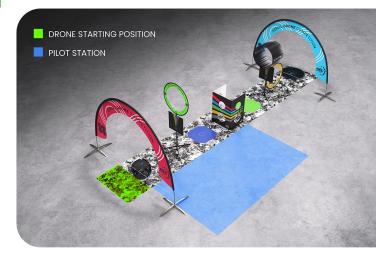
after completing any phase.



Phase 2



Phase 3



SCORING

TASK	POINT VALUE	MAX ALLOWED PER MATCH*
Take-off	5 Points	Once
Phase 1	5 Points	Unlimited
Phase 2	10 Points	Unlimited
Phase 3	15 Points	Unlimited
Small Hole Bonus	10 Points	Unlimited
Land Cube	25 Points	
Landing Bullseye	20 Points	Once at the end of the Match
Landing Pad	10 Points	

Phase 1

^{*}Please read scoring rules for more details about Max Allowed per Match.