

JUDGING SINGLE-PAGE REFERENCE SHEET

All-Around Champion

The All-Around Champion is a team that exhibits overall excellence in both the Judged Award and Performance Award categories.

Communications Mission Champion

The Communications Mission Champion is a team that demonstrates an organized, systematic, and professional approach to written and verbal communication, as demonstrated through their team interview and competition logbook.

Judges Award

The Judges Award recognizes a team that the judges felt were deserving of special recognition.

Coding Award

The Coding Award recognizes the team with the most effective and consistent use of coding techniques and programming design solutions used in the Autonomous Flight Mission. This award is earned by a team that demonstrates a solid understanding of programming concepts and documented multiple iterations to find programming solutions.

Airmanship Award

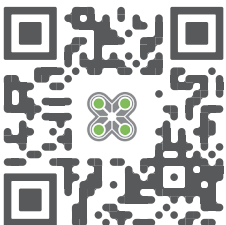
The Airmanship Award recognizes a team that consistently exhibits good judgment and demonstrates well-developed skills to accomplish mission objectives and is dedicated to understanding and maintaining drone safety rules and regulations.

Interview Checklist

- Record team number on Interview Notes.
- Keep track of time. Spend equal time with every team.
- Take notes on each team.
- After the interview, briefly discuss interview with your Judge Team and make additional notes.
- Be mindful of your environment. Do not leave notes unattended or discuss teams when others could hear.
- Wish each team success and thank them for the interview.

Interview Tips

- Ask teams if they have an upcoming match happening soon before you start your interview – if yes, interview them later.
- Ask if all team members are present before starting the interview.
- Take picture of team with their team number (Optional).
- Mark pit sign or team list to show completed interview.
- If you have trouble finding a team, check the match schedule and find them as they leave a match.



**FOR FULL AWARD DESCRIPTIONS,
PLEASE REFER TO THE
GUIDE TO JUDGING**